**Selex Game PSD/PNG Help sheet**

***Layout.psd***

This master PSD contains all graphic elements of the design organized in folders for each screen.

Use this file for visualizing the positioning of graphics.

***/BACKGROUND***

This folder contains a single image which is the game background; the background includes the two branding logos.

***/BOXES***

Contains the background images for the following screens:

* Welcome screen (Large-box w/leader board)
* Support options
* Top 3 leader board
* Graph
* Your Score (Large-box w/leader board)
* Exit Slide (Large-box)
* Alert box (Pop-up messages you may or may not need e.g error messages)

***/BUTTONS***

Contains all buttons (excluding name entry buttons). Each button comes with a normal state and click state. (The click state must also be the hover state).

***/CURRENCY***

Contains the fictional currency symbol. The large ones are used for the coin indicator (bottom left), the bluey green is used on the support options screen.

***/HEADINGS***

Contains 2 folders (PSD/PNG), all headings with effects applied are in these folders.

***/LEADERBOARD***

Contains the background image used in **all** score boards (Top10, Top3). The background is for individual scores.

The highlight is for the final score screen for when the player makes it onto the leader board.

***/MISC***

Contains the background overlay (Vignette effect) for the last few screens.

***/MONEY TOTAL***

Contains the single coin image used for the coin stack (just overlap multiple copies of the image to re-create the effect).

Background for the money total (positive/negative).

***/NAME ENTRY***

All the elements for the name entry on the Your Score screen. Up and down arrows and their click/hover states.

***/PLANES***

All images of the Eurofighter Typhoon are in here. All named according to the number designated to each one.

*Note: The planes in the air are all slightly different sizes, the ones on the ground are the same size.*